

# Game Theory

## to the Rescue When Hard Decisions Are to Be Made

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EuroPython 2016, Bilbao



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Speaker, Trainer...

Hobbies: see above

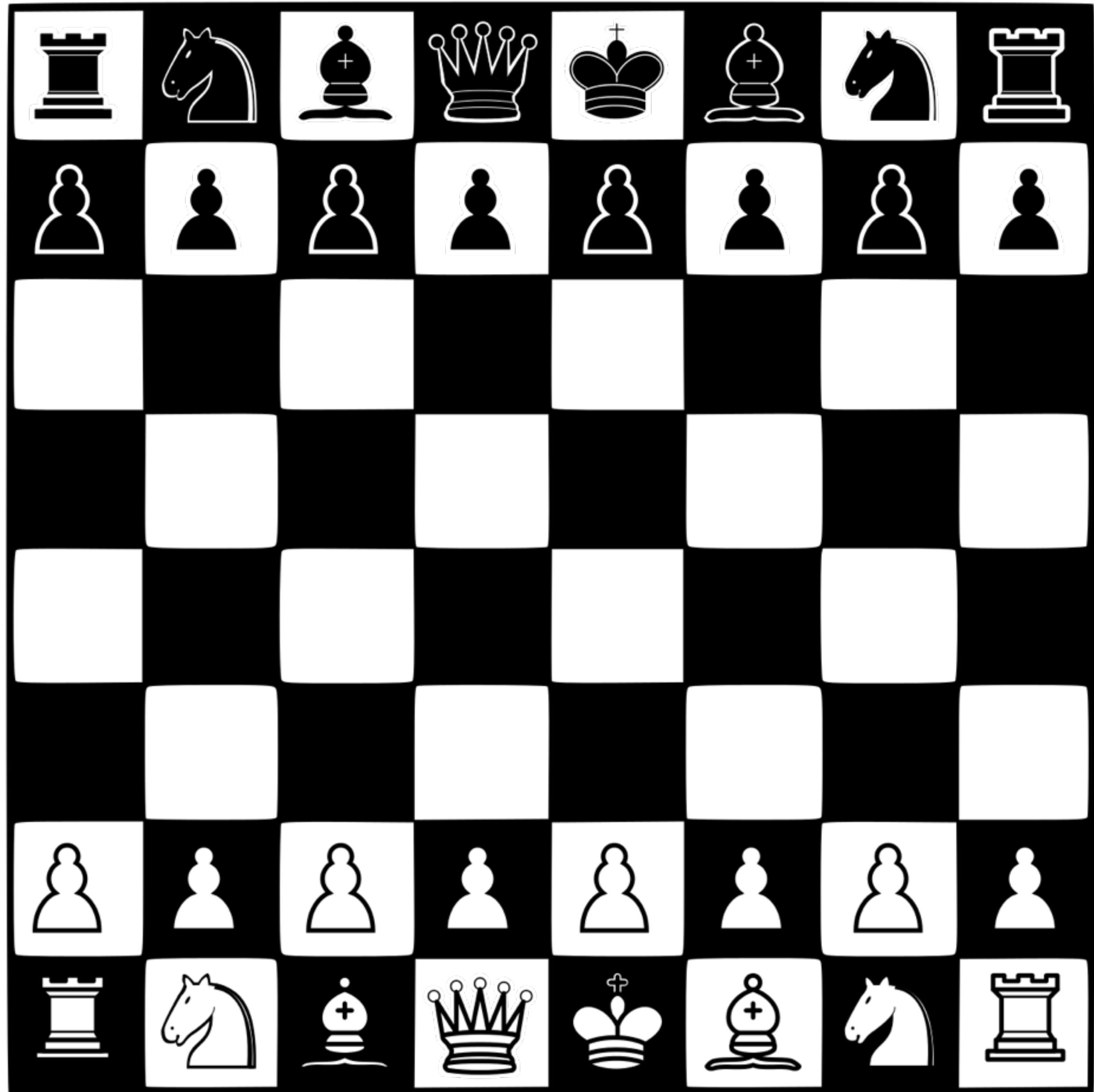


@hendorf

# **Game Theory**

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If game theory is about anything, it's about anticipating how others will act.

About Strategy.

1713 First known mention in "*Waldegrave*" letter

1838 Antoine Augustin Cournot

"*Recherches sur les principes mathématiques de la théorie des richesses*"

1913 Ernst Zermelo

"Über eine Anwendung der Mengenlehre auf die Theorie des Schachspiels"

1928 John von Neumann

"*Zur Theorie der Gesellschaftsspiele*" paper

1944 "Theory of Games and Economic Behavior" book

co-authored with Oskar Morgenstern

1950 *Prisoner's dilemma* - Merrill Flood & Melvin Dresher

John Nash - *Nash equilibrium*



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If game theory is about anything, it's about anticipating how others will act.

About Strategy.

# **Zero Sum Games**

Winner and loser

# Zero Sum Games

Winner and loser

B wins if count of fingers is odd

A wins if count of fingers is  
Even

	1	2
1	1, -1	-1, 1
2	-1, 1	1, -1

*strategic form*

# **Zero Sum Games**

Winner and loser

## **Zero Sum Games**

Winner and loser

## **Nonzero Sum Games**

Synergy - everyone gains

# **Nonzero Sum Games**

Synergy - everyone gains

# Nonzero Sum Games

Synergy - everyone gains

A and B gain if count of fingers is equal

	1	2
1	2, 2	1, 1
2	1, 1	2, 2

## **Games with Perfect Information**

Chess, Go, Tic Tac Toe

## **Games with Incomplete Information**

Life

20/11/2014  
23:03:58

# Prisoners' Dilemma

CAM 2



# Prisoners' Dilemma



# Prisoners' Dilemma



	Confess	Keep quiet
Confess	-5, -5	0, -20
Keep quiet	-20, 0	-1, -1

# Prisoners' Dilemma



# Prisoners' Dilemma



	Confess	Keep quiet
Confess	-5, -5	0, -20
Keep quiet	-20, 0	-1, -1

# Gambit

<http://gambit.sourceforge.net/gambit15/index.html>

## Evolving strategies for an Iterated Prisoner's Dilemma tournament

Martin Jones

<http://mojones.net/evolving-strategies-for-an-iterated-prisoners-dilemma-tournament.html>

## Game Theory - Stanford / Coursera

Matthew O. Jackson, Kevin Leyton-Brown, Yoav Shoham

<https://www.coursera.org/learn/game-theory-1>

K Ö N I G S W E G

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